

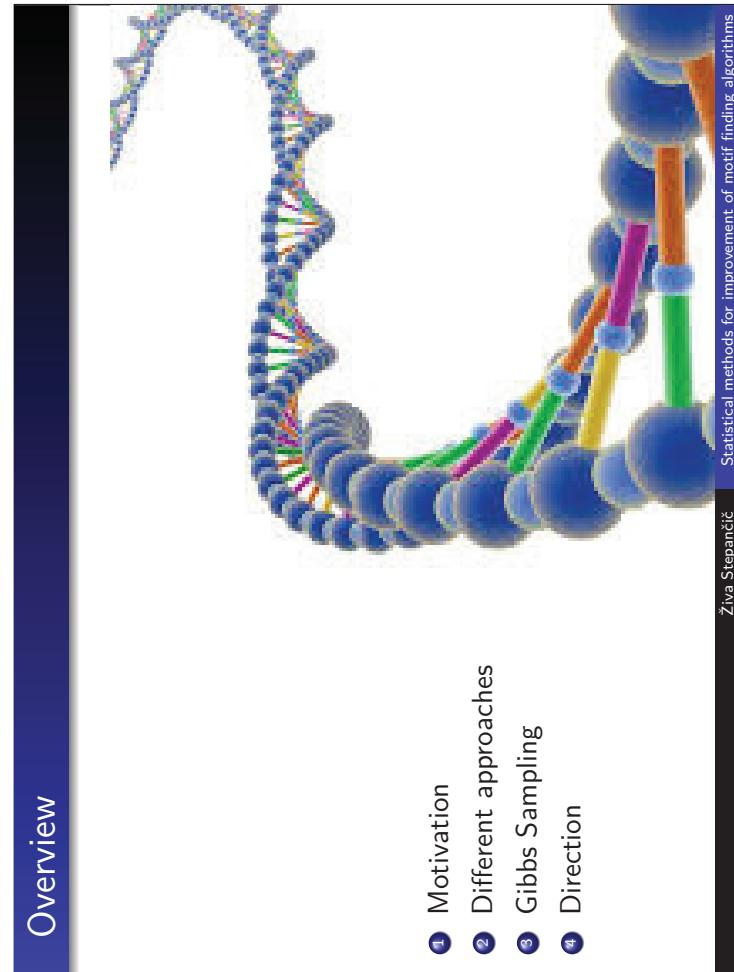
Statistical methods for improvement of motif finding algorithms

Živa Stepančić

Dornbirn, 11.9.2013

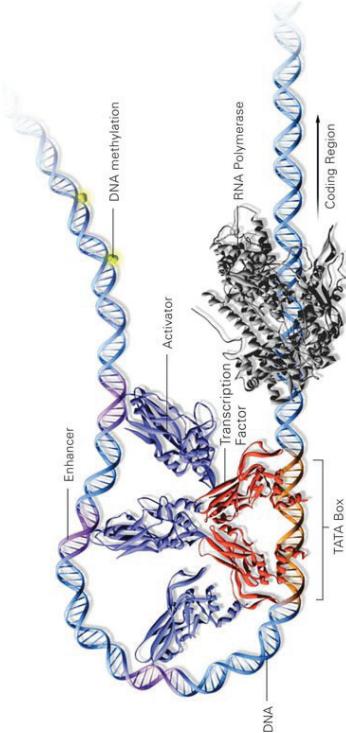
Overview

- ① Motivation
- ② Different approaches
- ③ Gibbs Sampling
- ④ Direction



Motivation

The motif finding problem arrives from biology, where they are trying to identify regulatory elements, more notably the binding sites in DNA for transcription factors.

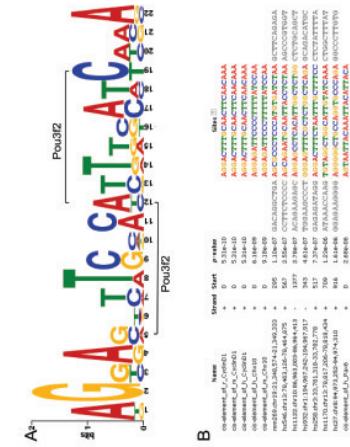


Source: www.tolpa.com

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Motivation

Basically this problem can be formulated as the problem of finding short similar motifs in a set of given sequences



Source: www.intechmann.com

Statistical methods for environmental and medical applications
Yuriy Gromovskiy

Different approaches

In earlier literature motif finding algorithms were mostly divided into two major groups:

- word-based (string-based)
methods
- probabilistic sequence
models
- Oligo-Analysis
 - algorithm YMFM (Yeast Motif Finder)
 - MITRA (Mismatch Tree Algorithm)

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Different approaches

In earlier literature motif finding algorithms were mostly divided into two major groups:

- word-based (string-based)
methods
- probabilistic sequence
models
- Consensus
 - EM methods (expectation maximization methods)
 - Monte Carlo methods (Gibbs sampling)

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Different approaches

In a survey of DNA motif finding algorithms, Modan K. Das and Ho-Kwok Dai proposed three differenting categories:

- algorithms that use promoter sequences of coregulated genes:
- word-based algorithms
 - probabilistic algorithms
 - Gibbs sampling methods
 - machine learning techniques
- algorithms based on phylogenetic footprinting
- algorithms based on both

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Gibbs sampling metods

'Original' Gibbs sampler developed by Lawrence et al. and described in the following article:

Lawrence, C.E. et al., Detecting subtle sequence signals: A Gibbs sampling strategy for multiple alignment, *Science*, **8** (1993), Vol. 262, 208-214.

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Gibbs sampling methods

Few variations of the algorithm:

- ➊ AlignACE (Aligns Nucleic Acid Conserved Elements),
developed by Roth et al.
<http://arep.med.harvard.edu/mrnasoft/mrnasoft.html>
- ➋ MotifSampler, designed by Thijss et al.
<http://bioinformatics.psb.ugent.be/webtools/MotifSuite/motifsampler.php>
- ➌ BioProspector, developed by Liu et al.
<http://ai.stanford.edu/~xliu/BioProspector/>
- ➍ Gibbs Centroid Sampler (Gibbs Motif Sampler), developed by Thomson et al.
<http://ccmbweb.cc.vbnm.edu/gibbs/gibbs.html>
- ➎ Info-gibbs, developed by Matthieu Defrance and Jacques van Helden
http://rsat.ulb.ac.be/info-gibbs_form.cgi



Basic algorithm

We start with a set of N sequences (DNA/protein) S_1, \dots, S_N .

```
... TAGGGCTTAATGACACCCACATAACATAAAGTCACAGTGACAGGCCAC ...  
... TCTTTAACATAAGTCACAGTGACAGGCCATTTGGATCATTTGGACCGCTTCGGT ...  
... CTTAAAACCAGAA GTTGTGGCCATACTAACATAAAGTCACAGTGACAGGCCAC ...  
... CCTCACATATAGTCACAGTGACAGGCCACACCCCAAGATAACAAAAACAAAGTTACCG ...  
... GAATCAACATAAGTCACAGTGACAGGTAACTCCACCAAGAGTA ...  
... TGGAACATTGAACATAAGTCACAGTGACAGGAGTACCGGGTTTC ...  
... CAGTAGCGATTGAGCTTGTCTCACGGTTTGAACATAAGTCACAGTGACAGCTAACGGT ...  
... AAAGACTTGCACTACTACTGAGAACATAAAGTCACAGTGACAGCTGTATCCATGGTATCTGT ...  
... TTCCGGCTTGGGACCCGTTAACATAAGTCACAGTGACAGCTAGTGTTCAGAACAGG ...  
... TGAACATAAGTCACAGTGACAGCACCGTATCCGGTCTCIGGTTAGGATCTAGCTAC ...
```

Each sequence contains a motif of fixed width W .

AACATAAAGTCACAGTGACAGC



Basic algorithm

Two data structures:

- pattern description

pos	A	T	C	G
1	q_{11}	q_{12}	q_{13}	q_{14}
2	q_{21}	q_{22}	q_{23}	q_{24}
...
W	q_{W1}	q_{W2}	q_{W3}	q_{W4}

background description

- ## ② alignment

$[\rho_A, \rho_T, \rho_C, \rho_G]$

- $$\{a_k \mid k = 1, \dots, N\}$$

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Basic algorithm

The goal of the algorithm is locating the alignment that maximizes the ratio of the corresponding pattern probability to background probability.

ATAAGAACCCACCCCTGC

Source: Rouchka: A Brief Overview of Gibbs Sampling 1997

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Basic algorithm

Algorithm framework:

- ➊ Initialization.
- ➋ Begin iteration.
- ➌ 2 steps of Gibbs sampler:
 - ➍ Predictive update step
 - ➎ Sampling step
- ➏ Evaluating alignment.

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Basic algorithm

Predictive update step.

- ➊ Choosing and removing one sequence z from the set.
- ➋ Calculating pattern and background descriptions from the rest of the sequences:

$$q_{i,j} = \frac{c_{i,j} + b_j}{N - 1 + B} \quad i = 1, \dots, W$$
$$j = 1, \dots, 4$$
$$B = \sum_j b_j$$

The background frequencies are calculated analogously, with corresponding counts taken over all nonpattern positions.

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Basic algorithm

Sampling step.

- Look at every possible segment x in sequence z .
- To each such segment, assign a weight:

$$A_x = \frac{Q_x}{P_x} = \frac{\prod_{i=1}^W q_{i,x_i}}{\prod_{i=1}^W p_{x_i}}$$

- Randomly select a new possible motif with probability

$$A_x / \sum_s A_s,$$

and its starting position becomes the new value of a_z in the alignment.

Basic algorithm

Evaluating the alignment:

- fscore:

$$F = \sum_{i=1}^W \sum_{j=1}^4 c_{i,j} \log \frac{q_{i,j}}{p_j},$$

- gscore:

$$G = F - \sum_{i=1}^N \left(\log L_i + \sum_{j=1}^{L_i} Y_{i,j} \log Y_{i,j} \right)$$

- Information per parameter:

$$I = \frac{G}{3W}.$$

Variants of the basic algorithm

Some of new methods included into the basic algorithm:

- MAP score (maximum a-priori log likelihood), to judge the motif significance;
 - incorporation of a higher-order Markov-chain background model;
 - using the probability distribution to estimate the number of copies of the motif in a sequence;
 - motif score distribution estimated by a Monte Carlo method (to judge motif significance);
 - modeling of spaced dyad motifs and motifs with palindromic patterns;
 - centroid alignment;

Classical Chinese

Statistical methods for improvement of multi-lining algorithms

Variants of the basic algorithm

Statistics used to access tool performance quality:

- accuracy:
 - sensitivity:
 - Positive Predictive Value:

$$\frac{TP + TN}{TP + TN + FP + FN}$$

$$S_H = \frac{TP}{TP + FN}$$

- Positive Predictive Value:

$$PPV = \frac{TP}{TP + FP}$$

$$SP = \frac{TN}{\frac{TN + FP}{TP + FN}}$$

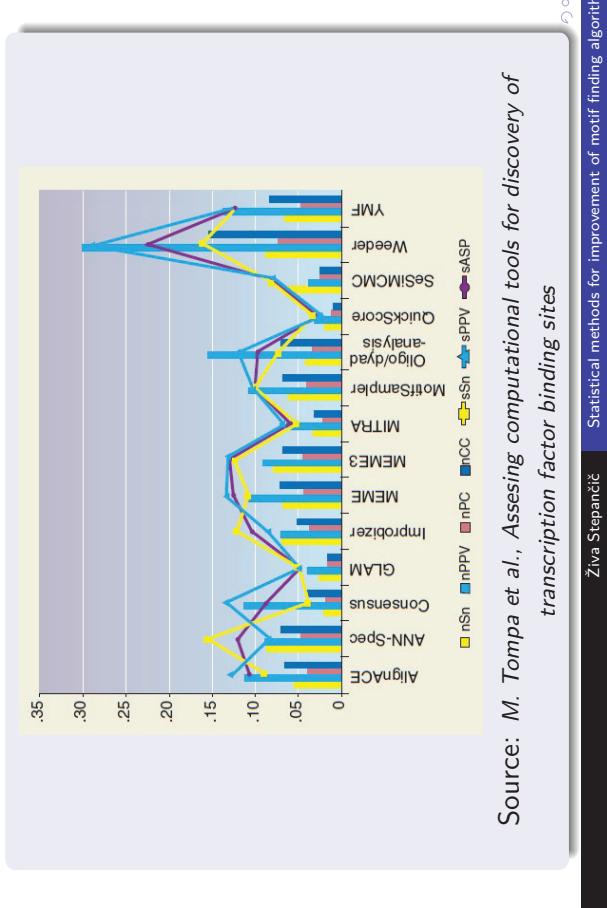
• *Communication Competencies*

$$CC = \frac{TP \cdot TN - FN \cdot FP}{\sqrt{(TP + FN)(TN + FP)(TP + FP)(TN + FN)}}$$

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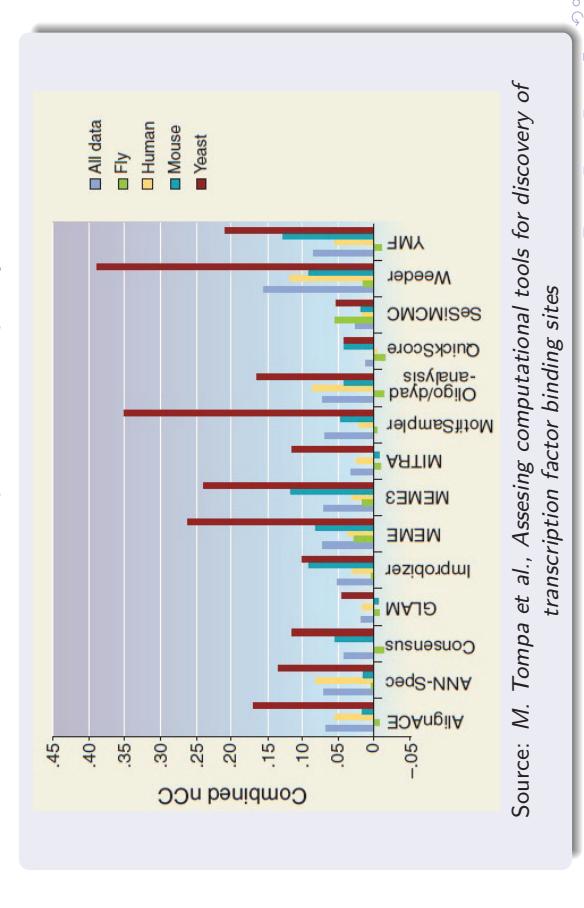
Variants of the basic algorithm

Statistics used to access tool performance quality:



Variants of the basic algorithm

Statistics used to access tool performance quality:



- Composing several data sets of different species.
- Evaluation of available tools and their combinations.
- Sampling scheme.

Thank you for your attention!